

Thank you for purchasing one of our custom Playstation 3 Rapid fire controllers. We appreciate your business and work hard to provide a 5 star experience to all of our customers. If for any reason you are having trouble with your controller or have general questions, please contact us at support@consolecustoms.com. Below you will find helpful information on using your new controller or mod.

PS3 TrueFire Pro Jitter rapid fire:

- This mod has many different features and functions which we will explain below. Video instructions are available for all of these features on our website www.consolecustoms.com or from our youtube page www.youtube.com/consolecustoms.
- This controller has 3 game modes. Each mode has speeds designed for specific games but these are not the only games they will work for, this mod chip will work for almost every first person shooter available with the addition of our user programmable mode. To change the speed setting you only need to tap the mode/speed change button, to switch the game mode you must hold in the mode/speed change button for 4 seconds, after which you will see the player 4 LED flash. The number of flashes indicates the game mode. The chip will remember the game mode you are in even after turning off your controller.
 - Mode 1: Call of Duty 4 / Modern Warfare 2
 - Speed 1 – Jitter Glitch
 - Speed 2 – Fast
 - Speed 3 – Slow
 - Speed 4 – 3-round Burst
 - Mode 2: Call of Duty: Worlds at War
 - Speed 1 – Jitter Glitch
 - Speed 2 – Fast
 - Speed 3 – Slow
 - Speed 4 – 3-round Burst
 - Mode 3: User Programmable - This mode has standard firing and a burst fire speed that can be set by the user to one of 15 different speeds. You can also set the burst fire from 2 – 10 rounds. Programming instructions on next page.
- Enabling/Disabling Controller buttons - With this controller you can use any button (R1, R2, L1, L2, ▲, O, X, ■) for Rapid fire. To enable or Disable a button you need to hold down on the D-pad and the mode/speed change button. While holding both of these buttons you can press any of the other buttons to enable or disable that button for rapid fire. When you press a button you will see the player 4 LED flash either 1 or 2 times. 1 flash means the button is now enabled and 2 flashes means the button is disabled. When you are finished changing the button configuration just let go of down on the d-pad and the mode/speed change button. The mod will then return to the mode and speed you were previously using. The mod will also remember which buttons are enabled or disabled even when turning off the controller.

Thank you,
Console Customs

Changing the User adjustable rapid fire speed

- These instructions are also available as a video from our website www.consolecustoms.com and also our youtube page www.youtube.com/consolecustoms.
1. You first need to be in the user adjustable game mode (Game Mode 3). Use the procedure described on the previous page to switch the controller to the correct mode.
 2. Once in the user adjustable game mode. You will need to hold in (R1, R2, L1 and L2) all at the same time. Hold all 4 buttons for 5 seconds. You will see the player 4 LED come on and stay on for 2 seconds and then go out. This means you are now in the programming mode and can let go of the 4 buttons.
 3. While in the programming mode you will use the D-PAD to adjust the rapid fire speed and also the burst fire quantity. Use the UP and Down arrows on the D-Pad to adjust the rapid fire speed (UP = Faster, Down = Slower) Use the left and right arrows to adjust the burst fire quantity. (LEFT = Fewer, RIGHT = More)
 4. When pressing an arrow button you will see the player 4 LED flash 1 time to indicate that you have made a change. Once you have reached the min or max value the LED will no longer flash when pressing that arrow button.
 5. At any time you can check you current settings by Pressing the X or ▲. Pressing X will make the player 4 LED flash the number of bursts the burst fire is set to. Pressing ▲ will flash the current speed setting (1-15) Use the table below to see the conversion of each setting into shots per second. If the speed setting is greater than or equal to 10 the player 4 LED will have a longer flash to indicate 10 followed by shorter flashes to indicate the single digit. Example the LED flashing in a pattern of (---, -, -, -) one long flash followed by 3 short flashes would mean a setting of 13.
 6. To exit the user programmable mode just follow step 2 above. The mod will remember your setting even when the controller is turned off.

Rapid Fire Setting	Shots Per Second	Rapid Fire Setting	Shots Per Second
1	50	9	10
2	33.33	10	9
3	25	11	8.33
4	20	12	7.7
5	16.66	13	7.14
6	14.28	14	6.66
7	12.5	15	6.25
8	11.11		