Thank you for purchasing one of our custom Xbox 360 Rapid fire controllers. We appreciate your business and work hard to provide a 5 star experience to all of our customers. If for any reason you are having trouble with your controller or have general questions, please contact us at <u>consolecustoms@yahoo.com</u>. Below you will find helpful information on using your new controller or mod.

Xbox 360 RFX-DUB Halo 2 Double shot:

- This mod has many different features and functions which we will explain below. Video instructions are available for all of these features on our website <u>www.consolecustoms.net</u> or from our youtube page <u>www.youtube.com/consolecustoms</u>.
- This mod uses two button installed on the back of the controller plus the controllers "back" button. The back button is used in combination with the two new buttons two switch between the different modes. To switch the mode of a button you must first hold the back button and then press the one of the two new buttons to go to that button next mode.

o **<u>Right button</u>**

- Mode 1: Double Shot
- Mode 2: Rapid Fire

• Left button

- Mode 1: BXRR
- Mode 2: BYYRR
- Mode 3: Quick reload

• Detailed Descriptions

- First and foremost is the ability to perform a double shot with the push of one button. You will no longer have to take your finger off of the right thumb stick or push multiple buttons. By just touching the new right side button underneath the controller you will get a perfect double shot (6 bullets fired instead of 3). With a battle riffle and a full mag you can unload the entire clip in just 3.75 seconds.
- Second, since the double shot only works with the battle rifle there is an additional mode that the controller can be switched to that performs a rapid fire, rapid fire make the controller continuously do the motion of the Right trigger, but all you have to do is hold the button underneath the controller. This will take any single fire weapon and make it into an automatic weapon. (note: the controller cannot make a gun shoot faster than what the game will allow)
- Third, BXRR and BYYRR. BXRR is like the normal BXR, except instead of a single burst you get a double shot to increase your chance of a kill even more. BYYRR uses Y to cancel the melee motion instead of X. The benefit to this is that you do not need a full clip, you can use it over and over again without reloading. The only negative to the BYYRR is that is is slightly slower than the BXRR about 1/8th of a seconds.
- Fourth, you have a button that performs a quick reload at any time (note: the quick reload does not work with all weapons). For most weapons this cuts the reload time down greatly allowing you to fire again much quicker than your opponent.

Thank you, Console Customs